IT'S THE NEW LOOK ...

SONIC THE COMIC

UK's OFFICIAL SEGA COMIC STARRING SONIC THE HEDGEHOG™

WIN!
MEGA DRIVE 32X & CHAOTIX PACK!

SONIC PIN-UP!

FREE!
STC PAD!

FREE PAD MISSING? ALERT YOUR NEWSAGENT NOW!

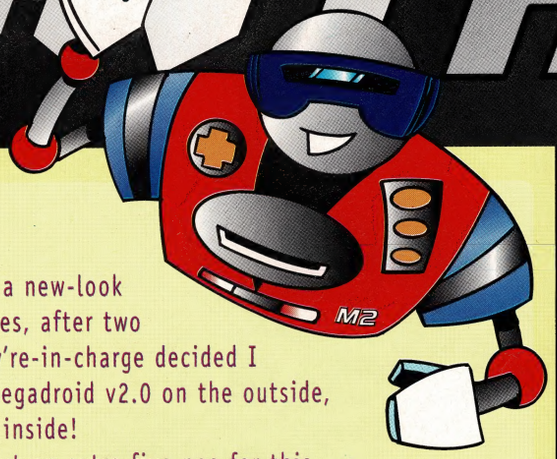
£1.20 • Nº 58
18 AUGUST 1995

9 770969 304037 58

FORTNIGHTLY

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE



Hey, Boomers!

Welcome to the new-look *STC* and a new-look ***me!*** That's right, chums and chumesses, after two long years the humes-who-think-they're-in-charge decided I needed a major upgrade. It may be Megadroid v2.0 on the outside, but it's still the same old me on the inside!

Thanks to everyone who shelled out an extra five pee for this issue. I know you'll find it more than worth it. Apart from a new look to the cover and all our fab features (and me!) you've got an ***STC* Pad** to scribble your random thoughts on, a sensational compo to win a **Mega Drive 32X** and Knuckles' new **Chaotix** game, plus news of the **Sega Saturn** - now on sale. Techno Boomers will get a serious charge from *STC's* new e-mail system, **Speedtrack** (check out this page for more details).

As if that wasn't enough there's all the regular *STC* mega-stars - **Sonic, Knuckles, Sparkster** and **Kid Chameleon** in sizzling stories, plus there's a psychedelic **Super Sonic Pin-up**!

Things get even more exciting next issue. There's free ***STC* Transfers** and three brand new stories starting, including the first ever team-up of **Knuckles and Tails**!

Get your orders in now for *STC* ... the comic that's so hot it's cool!

Megadroid

STC GETS WIRED!

Introducing a great new way of keeping in touch with your favourite comic - *STC Speedtrack!*

Now your messages can be sent to us faster than Sonic himself! All you need is access to a computer, a modem and an e-mail service. Maybe you know a friendly adult (even your parents!) with these. Maybe your school has access to something like the Internet (what a great class project!). Whatever, type this e-mail address into your software -

stc@richb.demon.co.uk

Next, type your letter or message and send it - it's as easy as that! No stamp and no slogging down to the PO. The best messages will appear in *Speedlines* and win a prize!

We regret that *STC* Speedtrack cannot be used to answer technical enquries or for help with games (though you can send your questions for *Q Zone* to it). *STC* Speedtrack is not associated with Sega.

● MANAGING EDITOR: Richard Burton
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● DESIGNER: Gary Knight
● ASSISTANT EDITOR: Audrey Wong
● COVER: Carl Flint
● PUBLISHER: Rob McMenemy

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SEGA CHARTS COMPILED BY GALLUP

ELSPA

↕ up/down RE/NEW entry ● non mover

MEGA DRIVE

1	●		THEME PARK
2	●		BRIAN LARA CRICKET
3	●		RUGBY WORLD CUP 1995
4	↑		FIFA SOCCER '95
5	RE		STREETFIGHTER 2 CHAMP EDITION
6	RE		WORLD CUP USA '94
7	↓		ROAD RASH 3
8	↓		WINTER OLYMPICS
9	●		MICRO MACHINES 2
10	RE		PGA TOUR GOLF 3

MEGA-CD

1	NEW		POWERMONGER
2	↑		FIFA INTERNATIONAL SOCCER
3	↓		MICKEY MANIA
4	NEW		EARTHWORM JIM
5	RE		LETHAL ENFORCERS
6	↓		BRUTAL: PAWS OF FURY
7	↓		REBEL ASSAULT
8	↓		WORLD CUP USA '94
9	RE		SPIDER-MAN V KINGPIN
10	↓		SNATCHER

MASTER SYSTEM

1	↑		SENSIBLE SOCCER
2	↑		COOL SPOT
3	NEW		WONDERBOY IN MONSTER WORLD 3
4	●		ROAD RASH
5	↑		DESERT SPEED TRAP
6	↑		STAR WARS
7	↓		BRAM STOKER'S DRACULA
8	RE		BATMAN RETURNS
9	↓		SONIC THE HEDGEHOG 2
10	RE		SONIC CHAOS

GAME GEAR

1	●		SONIC THE HEDGEHOG 2
2	●		WINTER OLYMPICS
3	RE		DESERT SPEED TRAP
4	●		PGA TOUR GOLF 2
5	↓		JAMES POND 2 - ROBOCOD
6	↑		BATMAN RETURNS
7	RE		ASTERIX AND THE SECRET MISSION
8	RE		MICRO MACHINES 2
9	↓		F15 STRIKE EAGLE 2
10	↓		SONIC CHAOS

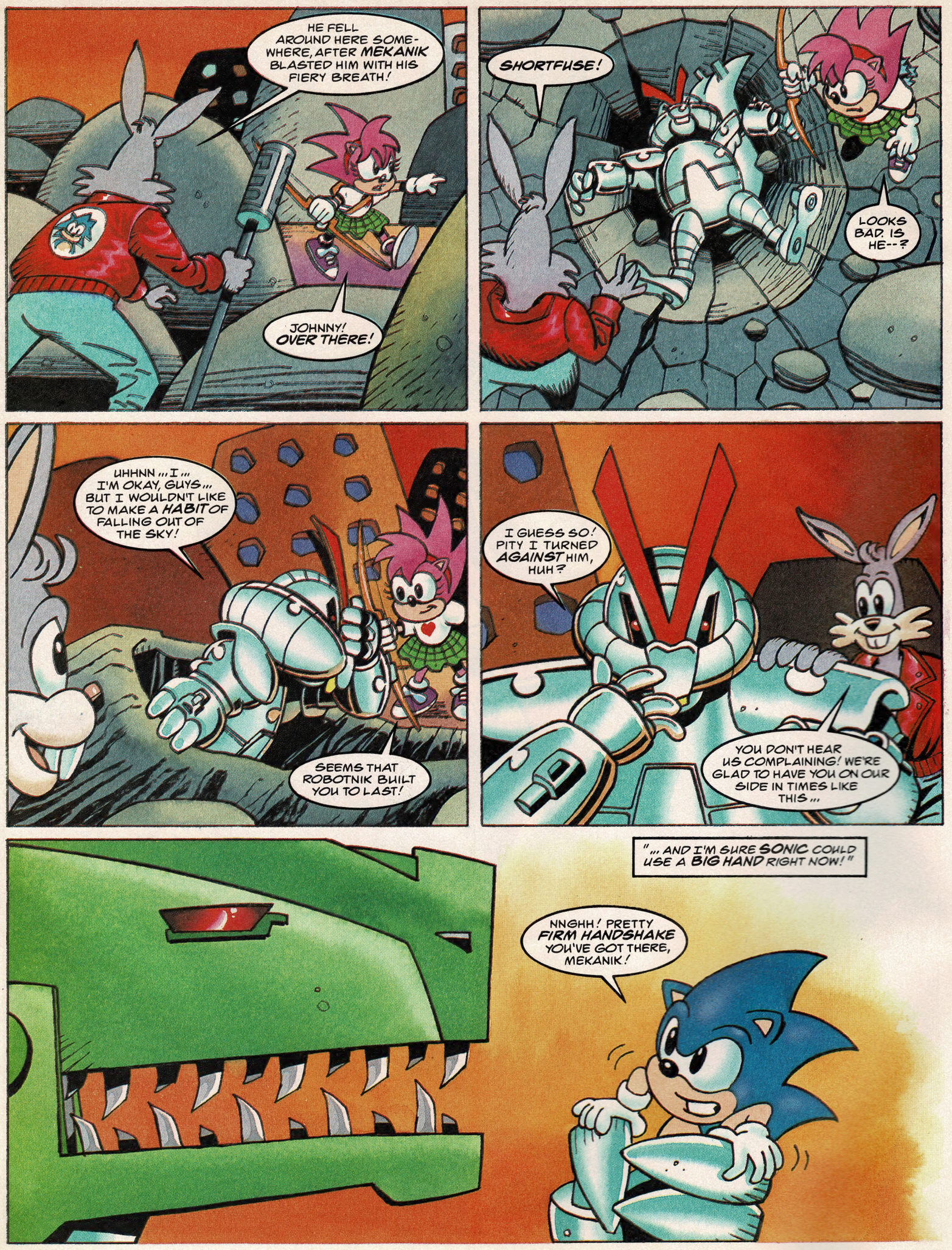
SONIC THE HEDGEHOG™

The Rampage of Mekanik

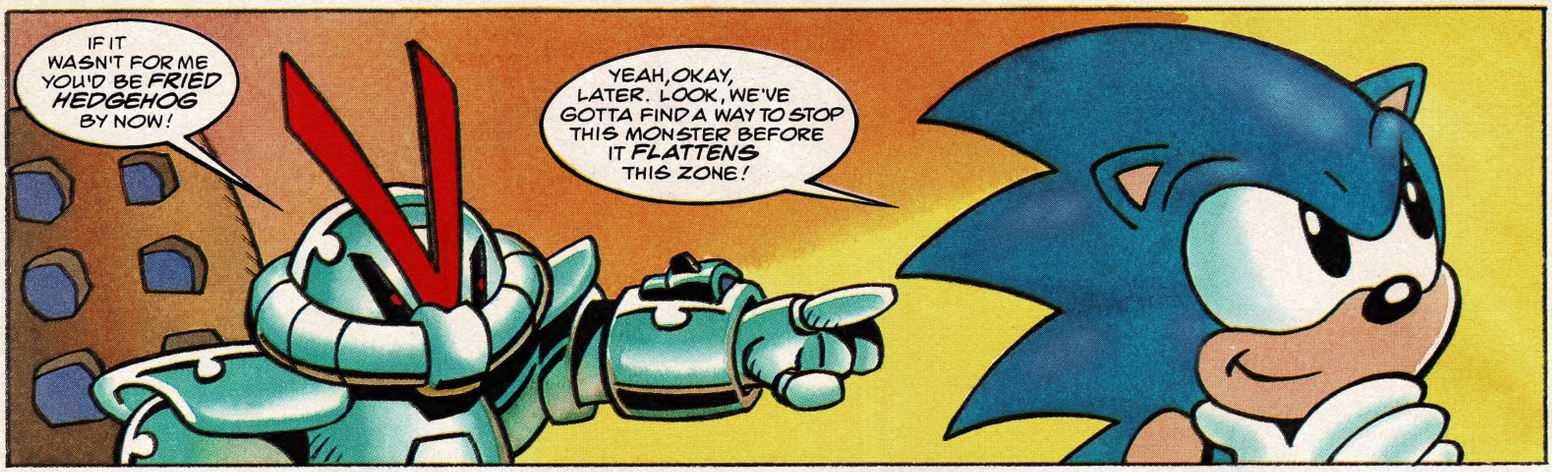
PART 2

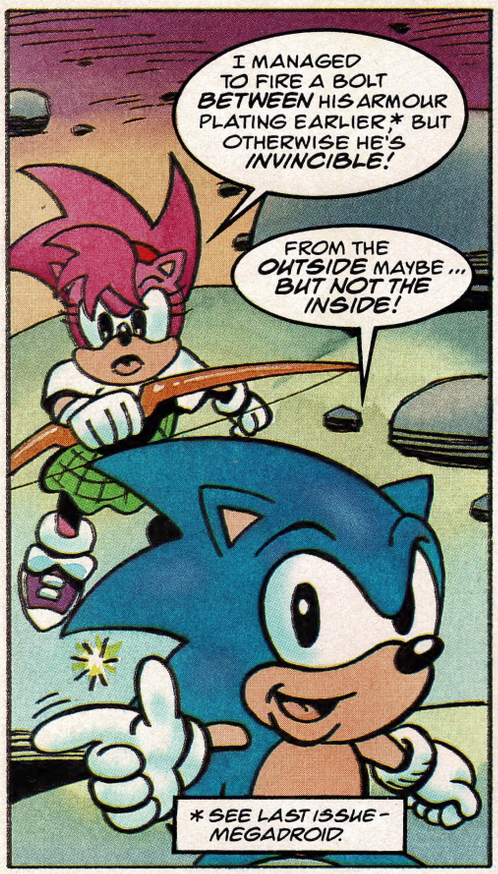
Script: LEW STRINGER
Art: NIGEL KITCHING/ JOHN BURNS
Lettering: ELLIE DE' VILLE

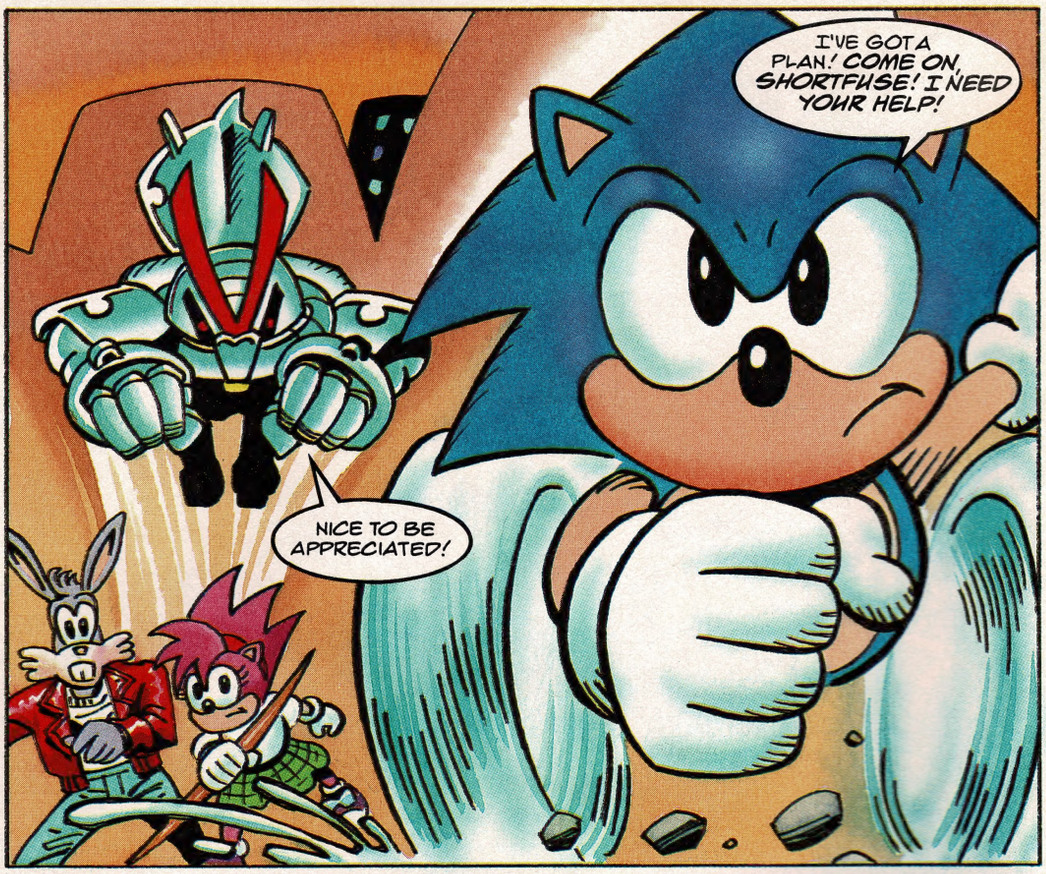
DOCTOR ROBOTNIK HAS SENT HIS NEWEST CREATION, THE GIGANTIC MEKANIK, TO DESTROY THE STONE TOWER ZONE.
COME ON, AMY! WE'VE GOT TO GET THESE PEOPLE TO SAFETY!
BUT JOHNNY! THAT MONSTER'S GOT SONIC!
WHY DON'T YOU PICK ON SOMEONE YOUR OWN SIZE, CREEP?
WE CAN'T GET SONIC DOWN FROM THERE BY OURSELVES! WE'VE GOT TO FIND SHORTFUSE!

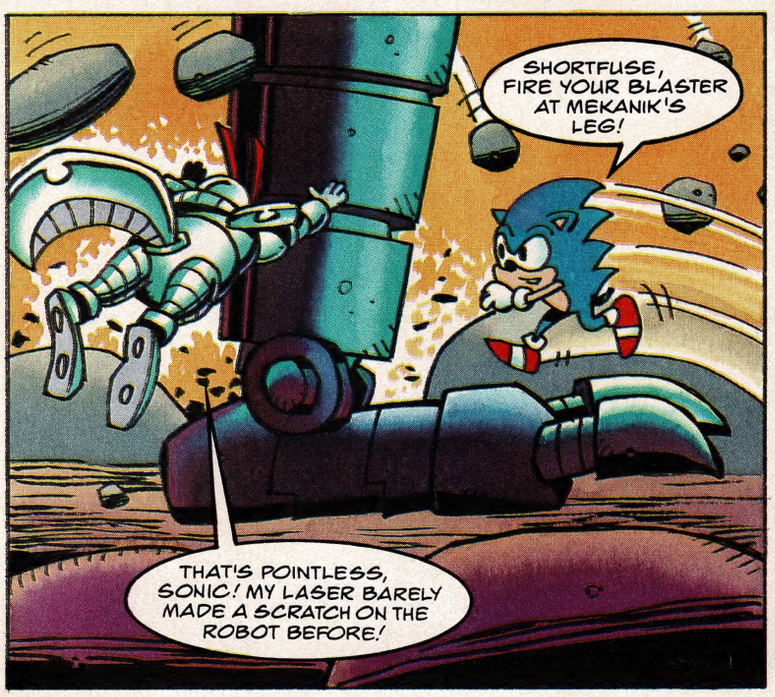

HE FELL AROUND HERE SOMEWHERE, AFTER MEKANIK BLASTED HIM WITH HIS FIERY BREATH!
JOHNNY! OVER THERE!
SHORTFUSE!
LOOKS BAD. IS HE--?
UHHNN ,,, I ,,, I'M OKAY, GUYS ,,, BUT I WOULDN'T LIKE TO MAKE A HABIT OF FALLING OUT OF THE SKY!
SEEMS THAT ROBOTNIK BUILT YOU TO LAST!
I GUESS SO! PITY I TURNED AGAINST HIM, HUH?
YOU DON'T HEAR US COMPLAINING! WE'RE GLAD TO HAVE YOU ON OUR SIDE IN TIMES LIKE THIS ,,,
KKKKK
"... AND I'M SURE SONIC COULD USE A BIG HAND RIGHT NOW!"
NNGHH! PRETTY FIRM HANDSHAKE YOU'VE GOT THERE, MEKANIK!

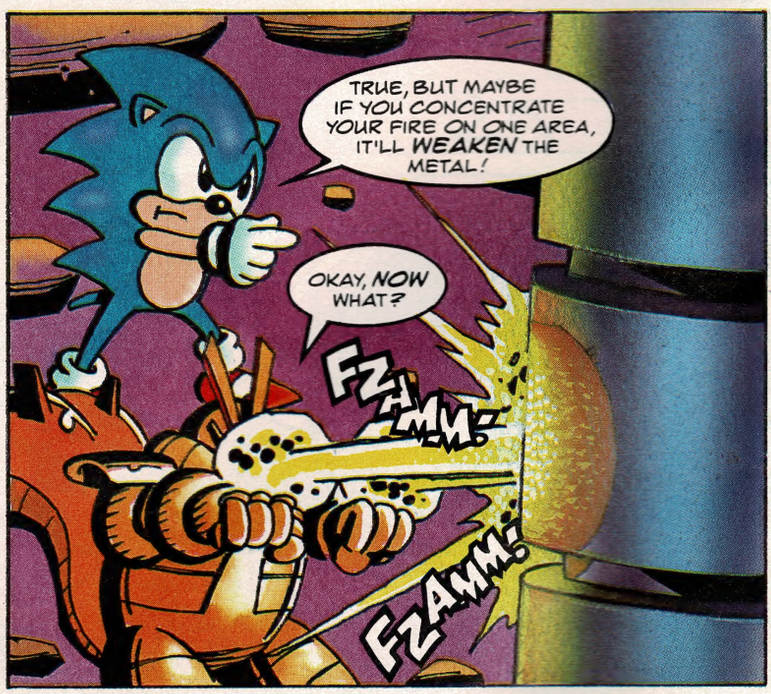
I WASN'T PLANNING ON STAYING FOR LUNCH! HOPE I GIVE YOU INDIGESTION!
RRAAGHH!
FZAPP!
JUMP, SONIC!
JUST IN TIME! I WAS RUNNING OUT OF COOL ONE-LINERS!
FWOOOSH!
WOW! THINGS ARE HOTTING UP AROUND HERE!
LET'S MOVE IT — AND LEAVE THE JOKES TO THE EXPERTS, OKAY?
SONIC! SHORTFUSE SAVED YOU!
WELL, I COULD HAVE FIGURED A WAY OUT BUT I THOUGHT I'D GIVE THIS CYBERNIK SOMETHING TO DO!
HUH?

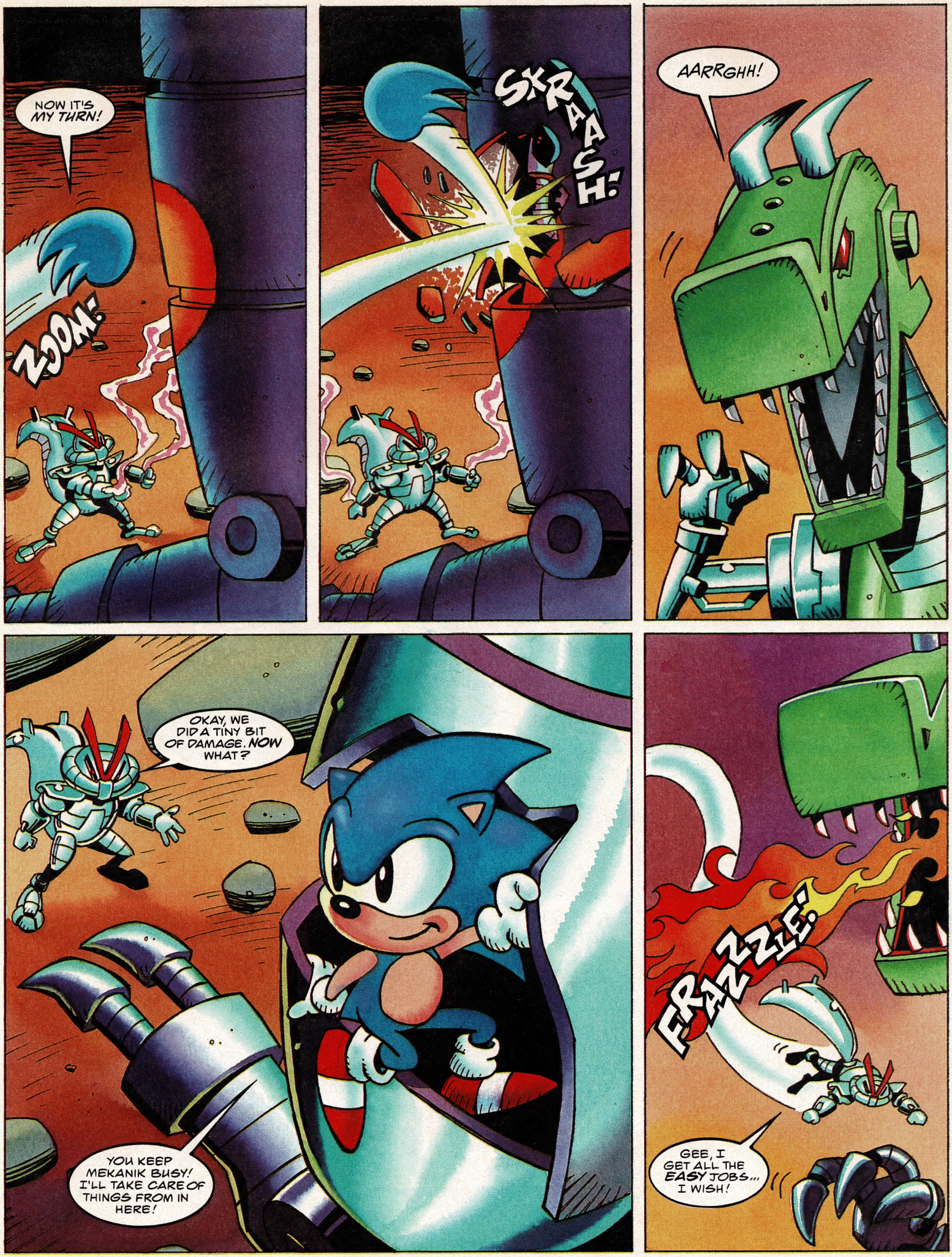

IF IT WASN'T FOR ME YOU'D BE FRIED HEDGEHOG BY NOW!
YEAH, OKAY, LATER. LOOK, WE'VE GOTTA FIND A WAY TO STOP THIS MONSTER BEFORE IT FLATTENS THIS ZONE!

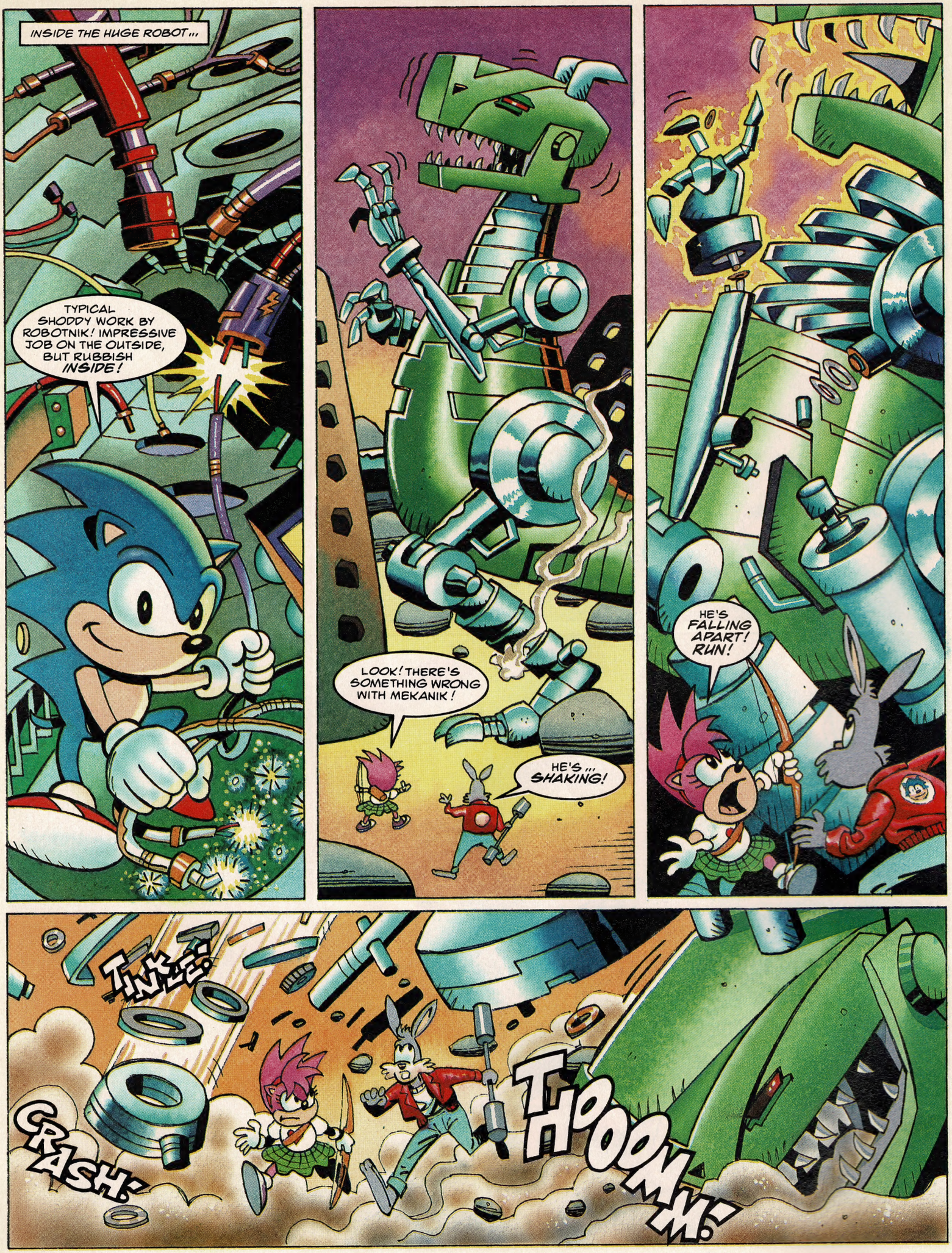

I MANAGED TO FIRE A BOLT BETWEEN HIS ARMOUR PLATING EARLIER,* BUT OTHERWISE HE'S INVINCIBLE!
FROM THE OUTSIDE MAYBE ... BUT NOT THE INSIDE!
* SEE LAST ISSUE - MEGADROID.

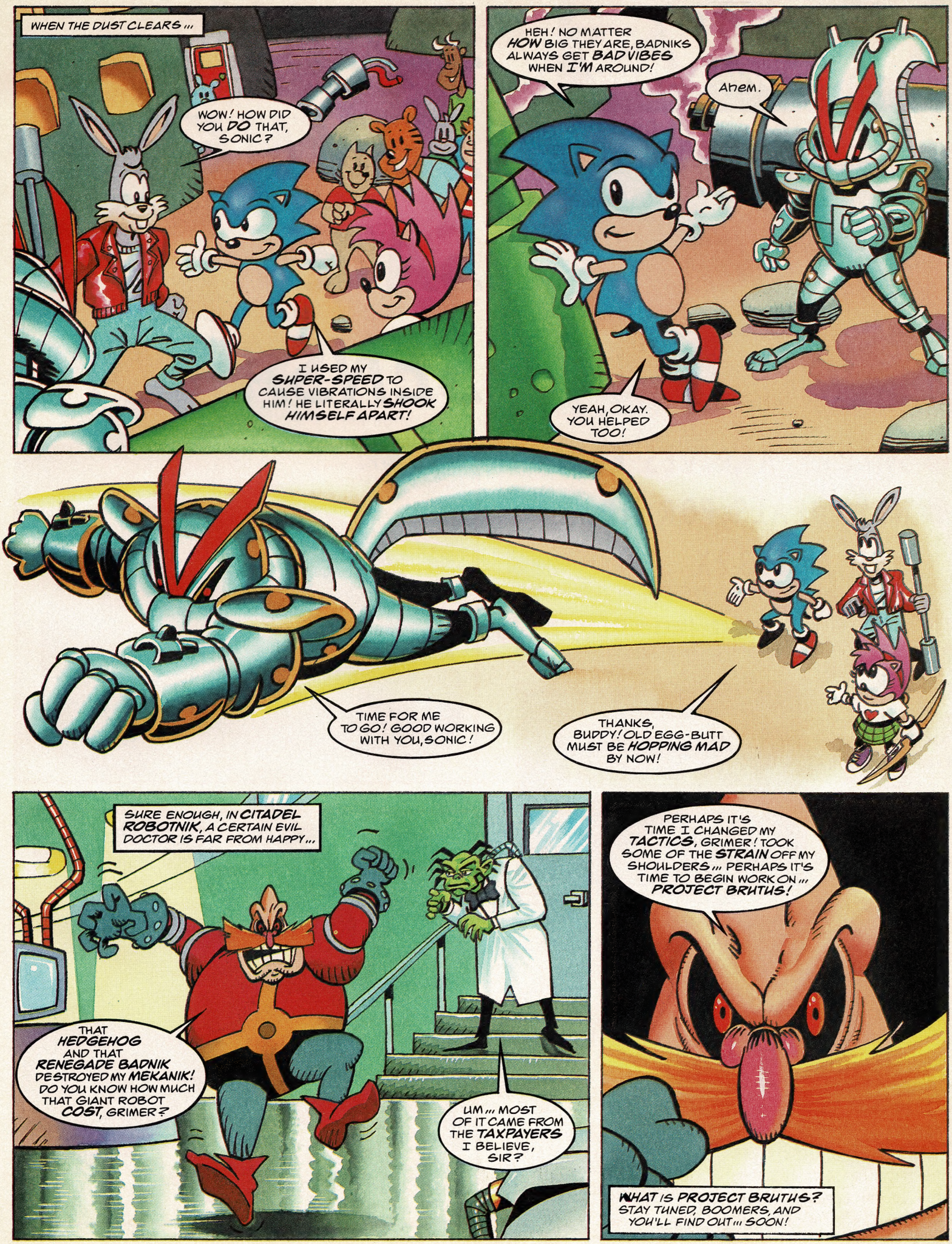

I'VE GOT A PLAN! COME ON, SHORTFUSE! I NEED YOUR HELP!
NICE TO BE APPRECIATED!


SHORTFUSE, FIRE YOUR BLASTER AT MEKANIK'S LEG!
THAT'S POINTLESS, SONIC! MY LASER BARELY MADE A SCRATCH ON THE ROBOT BEFORE!


TRUE, BUT MAYBE IF YOU CONCENTRATE YOUR FIRE ON ONE AREA, IT'LL WEAKEN THE METAL!
OKAY, NOW WHAT?
FZ...MM!
FZAMM!


NOW IT'S MY TURN!
ZOOM!
SKRAASH!
AARRGHH!
OKAY, WE DID A TINY BIT OF DAMAGE. NOW WHAT?
YOU KEEP MEKANIK BUSY! I'LL TAKE CARE OF THINGS FROM IN HERE!
FRAZZLE!
GEE, I GET ALL THE EASY JOBS... I WISH!


INSIDE THE HUGE ROBOT...
TYPICAL SHODDY WORK BY ROBOTNIK! IMPRESSIVE JOB ON THE OUTSIDE, BUT RUBBISH INSIDE!
LOOK! THERE'S SOMETHING WRONG WITH MEKANIK!
HE'S... SHAKING!
HE'S FALLING APART! RUN!
TINKLE
CRASH
THOOOM!


WHEN THE DUST CLEARS ...
WOW! HOW DID YOU DO THAT, SONIC?
I USED MY SUPER-SPEED TO CAUSE VIBRATIONS INSIDE HIM! HE LITERALLY SHOOK HIMSELF APART!
HEH! NO MATTER HOW BIG THEY ARE, BADNIKS ALWAYS GET BAD VIBES WHEN I'M AROUND!
Ahem.
YEAH, OKAY. YOU HELPED TOO!
TIME FOR ME TO GO! GOOD WORKING WITH YOU, SONIC!
THANKS, BUDDY! OLD EGG-BUTT MUST BE HOPPING MAD BY NOW!
SURE ENOUGH, IN CITADEL ROBOTNIK, A CERTAIN EVIL DOCTOR IS FAR FROM HAPPY...
THAT HEDGEHOG AND THAT RENEGADE BADNIK DESTROYED MY MEKANIK! DO YOU KNOW HOW MUCH THAT GIANT ROBOT COST, GRIMER?
UM... MOST OF IT CAME FROM THE TAXPAYERS I BELIEVE, SIR?
PERHAPS IT'S TIME I CHANGED MY TACTICS, GRIMER! TOOK SOME OF THE STRAIN OFF MY SHOULDERS... PERHAPS IT'S TIME TO BEGIN WORK ON... PROJECT BRUTUS!
WHAT IS PROJECT BRUTUS? STAY TUNED, BOOMERS, AND YOU'LL FIND OUT... SOON!

SEGA'S SUMMER SATURN SENSATION!

SATURN ARRIVES EARLY

NEW DEALS FOR MD, MCD AND 32X

The Saturn is finally here! Sega stunned the gaming world last month by launching the long-awaited 32-bit super system in its official UK version. They managed to keep the launch a closely-guarded secret until the last minute with most people expecting an Autumn arrival. But, from July 8th, the Sega Saturn was available to buy across the counter for £399.99. Initially, supplies of the wonder machine will be limited but expect a big build-up in time for the all-important Christmas market.

Back-Up Memory Module. *Provides 512K of RAM for storing game saves.*

Games also are appearing slowly. The high-rep titles *Virtua Fighter* and *Daytona USA* are out now; *Clockwork Knight, Panzer Dragoon* and *Sega International Victory Goal* will be along soon. Again, expect a blizzard of games in time for Christmas.

To control these games the Sega Saturn features one of the most comprehensive ranges of peripherals seen on any console. Feast your eyes on the pictures on this page for a taste of ultimate control!

Saturn Control Pad. *Sleek, smooth. A fistful of control!*

MEGA DEALS

As if the news of the Saturn wasn't enough Sega also announced some amazing new deals for the Mega Drive range:

Arcade Racer. *The ultimate accessory for Daytona USA drivers. Look out Schumacher!*

MEGA DRIVE

Now down to £99.99 with a special cartridge containing six of Sega's classic games (*Revenge of Shinobi, Golden Axe, Super Hang On, Streets of Rage, Columns* and *World Cup Italia '90*).

MEGA CD

New pack with *Eternal Champions CD*. No price available as of going to press.

MEGA DRIVE 32X

New pack with *Chaotix* game, around £150.00. See the Comp below for details on how to win one of these packs.

Virtua Stick. *Rapid-fire control, 8 buttons - all the control you could wish for!*

MEGA COMPO!

WIN! A SEGA MEGA DRIVE 32X

PLUS **KNUCKLES' OWN GAME ...**

CHAOTIX

PLEASE NOTE- MEGA DRIVE CONSOL NOT INCLUDED IN PRIZE

Longing for that much needed power boost but your piggy bank's strapped for cash? Want to know how to get your hands on a Sega **Mega Drive 32X**? Well, thanks to those generous humes at Sega, *STC* could be your very own fairy godmother as we not only have one up for grabs, but we're also giving away a copy of the **Knuckles Chaotix** game.

All you have to do is answer the following question:-

Q: What is the name of the Chaotix character shown below?

Write your answers on a postcard or sealed down empty envelope, with your name and address (clearly marked) and post it to:-

MEGA DRIVE 32X COMPO,
SONIC THE COMIC,
25-31 TAVISTOCK PLACE,
LONDON WCIH 9SU.

All entries to arrive no later than the closing date of Friday, 25 August 1995.

The first correct entry pulled from the *STC* blow-up paddling pool will be the proud owner of a **Mega Drive 32X** plus **Chaotix** game.

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

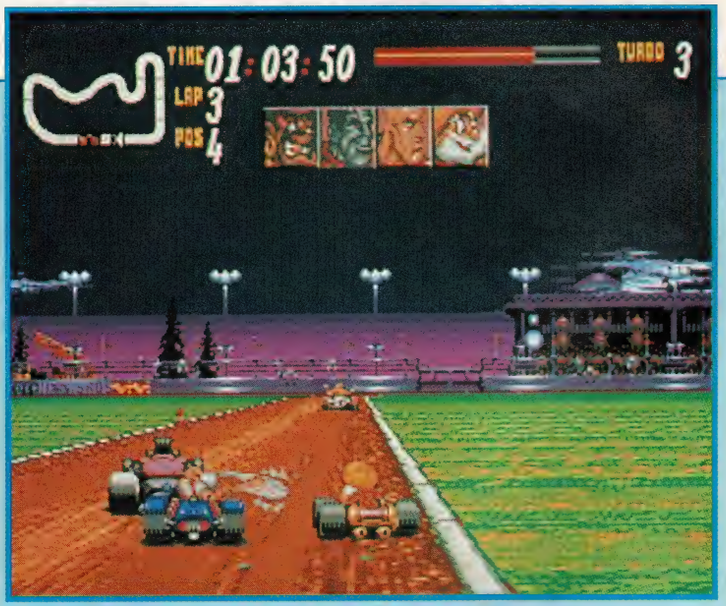
STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE
40-70 = NORMALSVILLE
70-80 = FUN CITY
80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

STREET RACER

Reviewed By David Gibbon

MD MEGA DRIVE

GAME TYPE: RACING
PLAYERS: 1-4
PUBLISHER: UBI SOFT
PRICE: £44.99



In my opinion, **Street Racer** is one of the best racing games the Mega Drive has ever seen. It's better than *Micro Machines 2* and Nintendos (who?) *Super Mario Kart*, plus it features plenty of options including three different games and a secret bonus game.

You begin by selecting either one or two players, but if you have an adaptor up to four players can race using an impressive four-player split-screen game; this is the first Mega Drive game ever to implement such a feature and it's superb!

Street Racer offers several modes of play including Practice, Head-to-Head, Championship, Rumble and Soccer. The Soccer game allows you to play a simple but fun 3D football game with each player using a car to try and score. There are even three different types of playing surface, including Indoor, Outdoor and Ice.

The main game features eight different drivers each with various abilities. You are ready to play once your driver has been selected. You start off playing for the Silver Cup and continue racing on up to 24 tracks. Each track is very well designed and features themes ranging from a desert to a ghostly transylvanian road. Graphically, **Street Racer** is simply stunning. The speed at which the road moves is really impressive and the animation is almost perfect and needs to be seen!

Folk doubted that a 3D racing game would be possible on a Mega Drive, but Vivid Images (the programmers) have proved everyone wrong. This game has to be a candidate for the best ever Mega Drive racing game!

FINAL COUNTDOWN

RAVES
Super fast, thrilling & immensely fun!

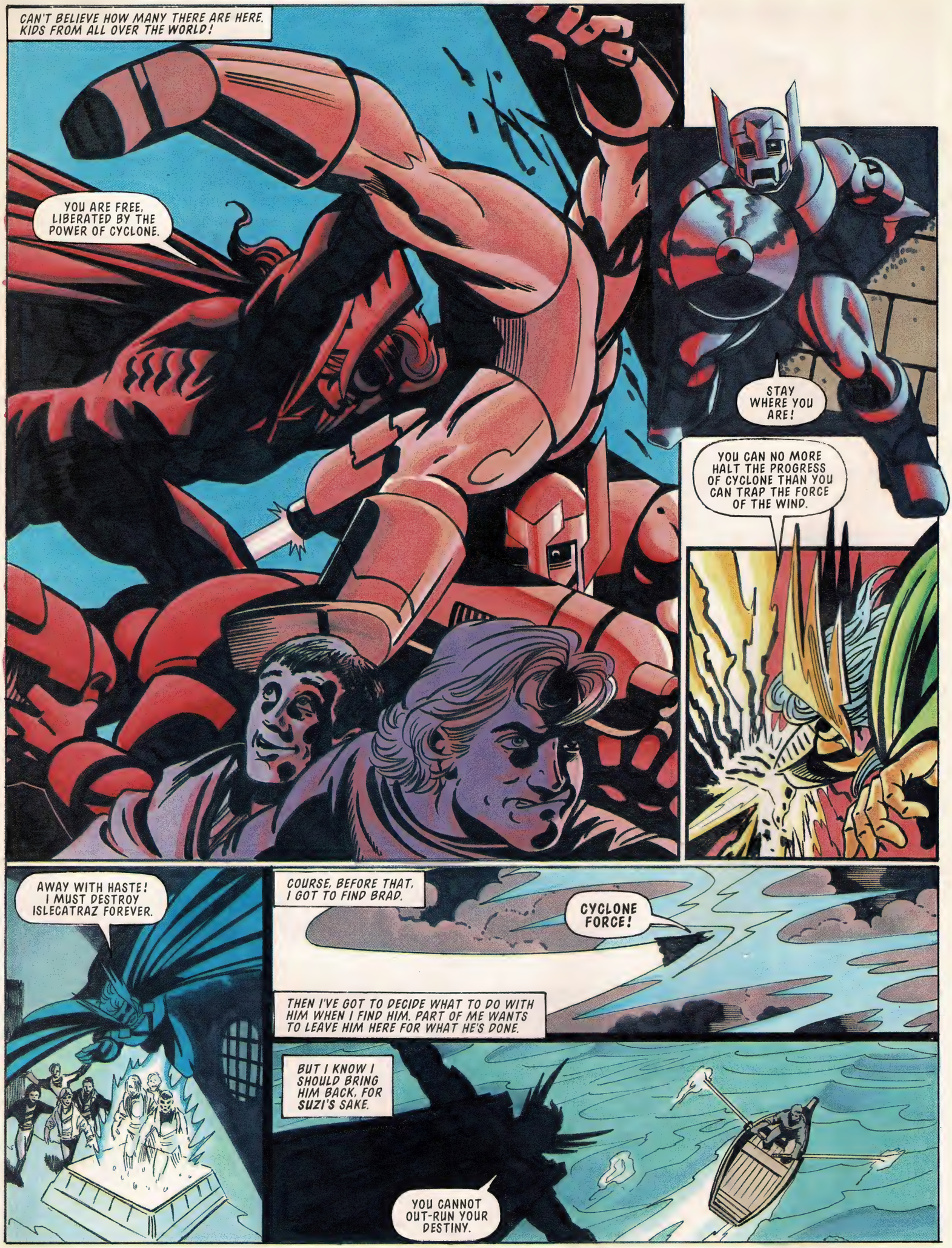
GRAVES
Won't take long to complete all 24 tracks!

GRAPHICS 94
SOUND 86
PLAYABILITY 92
OVERALL 93

THIS WAS SUPPOSED TO BE A SIMPLE RESCUE MISSION: ENTER THE WILDSIDE ARCADE GAME AND BRING BACK BRAD, THE GUY FROM SCHOOL WHO WAS TRAPPED INSIDE.
BUT LIKE EVERYTHING IN THIS VIRTUAL REALITY, IT GOT MORE COMPLICATED.
SEEMS THERE'S DOZENS OF KIDS TRAPPED HERE, AND IT'S BRAD WHO'S THEIR JAILER.
I'D BE TRAPPED TOO, IF I WAS STILL CASEY, A KID LIKE THEM. BUT I'M KID CHAMELEON!
SO NOW THE CREEPS IN THE ISLECATRAZ PRISON FACE. . . .
CYCLONE! MIGHTY MASTER OF THE ELEMENTS! LORD OF THE STORM!
KID CHAMELEON
BACK TO UNREALITY!
PART 5
Script: MICHAEL COOK
Art: BRIAN WILLIAMSON/STEVE WHITE
Lettering: TOM FRAME

PRPARE TO BE BLOWN AWAY!
GOT TO FREE THESE KIDS, THEN FIND BRAD.
FLEE THE IRON TYRANTS, MY CHILDREN! THEY ARE NOT SO BRAVE WHEN THEY FACE CYCLONE . . .
AND HIS LIGHTNING POWER!
CYCLONE SEEKS EXIT FROM THIS REALM AND VENGEANCE FOR YOUR PRISONERS. WHERE IS THE ONE I SEEK? WHERE IS BRAD?
CHIEF WARDER'S QUARTERS ARE IN THE CASTLE.
TYPICAL BRAD BEHAVIOUR. STIRS UP A HEAP OF TROUBLE, AND WHEN PUSH COMES TO SHOVE, HE'S HOLED UP INSIDE.
HELP ME, VOICE. WHAT AM I GONNA DO?

YOU HAVE SOLE RESPONSIBILITY FOR YOUR PRISONERS. IF THEY ESCAPE, YOU WILL ANSWER TO ME!
I'M DOIN' MY BEST, VOICE.
BUT THIS GUY'S PULLING POWERS OUT OF THIN AIR!
ENOUGH! YOU HAVE CHOSEN YOUR DESTINY AND YOU MUST ... TTZZZZ!
I DON'T BELIEVE IT! THAT'S THE SAME VOICE THAT WAS HELPING ME, GUIDING ME THROUGH WILDSIDE.
AND ALL THE TIME IT'S BEEN URGING BRAD ON TOO. WE'RE JUST PAWNS IN IT'S GAME.
CYCLONE WILL RETURN FOR YOU, LATER.
BUT FIRST YOUR CAPTIVES MUST BE SET FREE!
FZZZAPP!
SPOTTED A TELEPAD IN BRAD'S QUARTERS. IF I CAN GET THE KIDS TO IT, I CAN LEAD THEM BACK TO REALITY.


CAN'T BELIEVE HOW MANY THERE ARE HERE. KIDS FROM ALL OVER THE WORLD!
YOU ARE FREE, LIBERATED BY THE POWER OF CYCLONE.
STAY WHERE YOU ARE!
YOU CAN NO MORE HALT THE PROGRESS OF CYCLONE THAN YOU CAN TRAP THE FORCE OF THE WIND.
AWAY WITH HASTE! I MUST DESTROY ISLECATRAZ FOREVER.
COURSE, BEFORE THAT, I GOT TO FIND BRAD.
CYCLONE FORCE!
THEN I'VE GOT TO DECIDE WHAT TO DO WITH HIM WHEN I FIND HIM. PART OF ME WANTS TO LEAVE HIM HERE FOR WHAT HE'S DONE.
BUT I KNOW I SHOULD BRING HIM BACK, FOR SUZI'S SAKE.
YOU CANNOT OUT-RUN YOUR DESTINY.

YOU HAVE IMPRISONED YOUR FELLOWS AND MADE THEM SLAVES!
L-LOOK, I'M NOT A HERO LIKE YOU. I WAS SCARED. YOU'VE GOT TO FORGIVE ME.
WHAT ELSE COULD I DO? I HAD NO CHOICE.
WE ALL HAVE A CHOICE.
BUT I'M JUST A SCHOOLKID.
ME TOO.
C-CASEY. . .?
NEXT ISSUE:
THE THING YOU SEEK THE MOST!

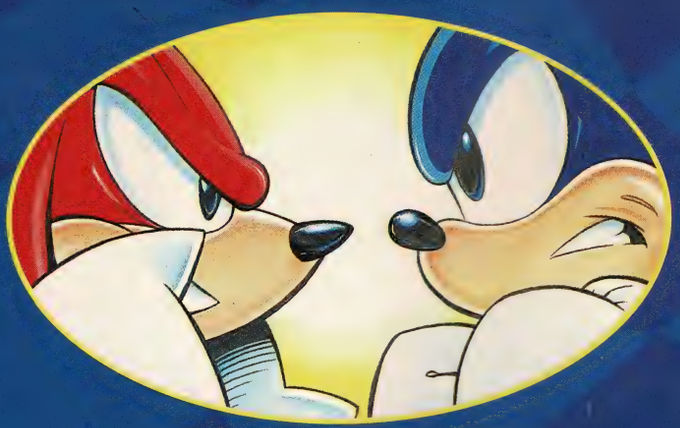
SONIC
THE COMIC

SUPER
SONIC!
ART: FERRAN RODRIGUEZ

The Sonic Holiday Special is packed with classic adventures, fast-moving features and turbo-charged pin-ups!

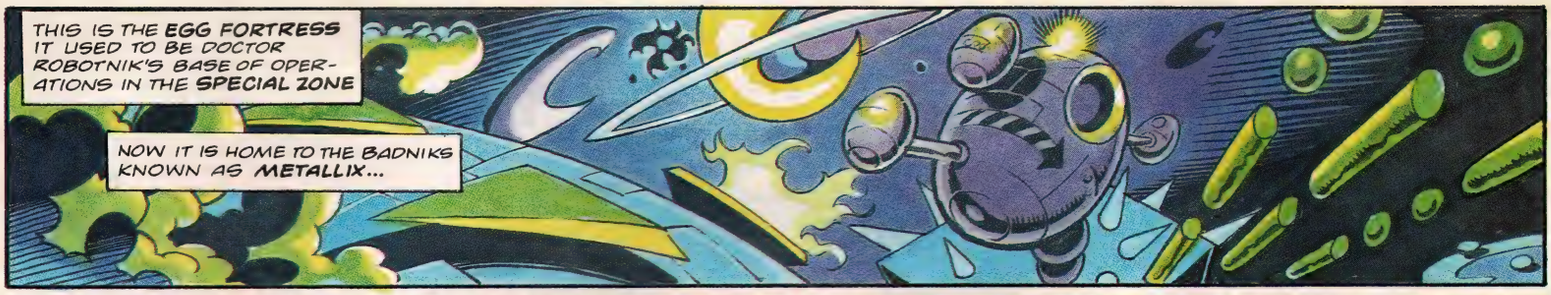
ON SALE NOW
ONLY £1.99!

SONIC AND KNUCKLES GO HEAD TO HEAD!



PLUS - WE TAKE A SPECIAL LOOK AT THE NEW GAME CHAOTIX!

EVEN WHEN HE'S ON HOLIDAY... THE ACTION NEVER STOPS FOR SONIC THE HEDGEHOG!


THIS IS THE EGG FORTRESS IT USED TO BE DOCTOR ROBOTNIK'S BASE OF OPERATIONS IN THE SPECIAL ZONE
NOW IT IS HOME TO THE BADNIKS KNOWN AS METALLIX...

AS KNUCKLES AND CHAOTIX HAVE FOUND OUT...

KNUCKLES™ TOTAL CHAOTIX Part 6

Script: NIGEL KITCHING Art: RICHARD ELSON Lettering: ELITTA FELL

NACK! I CAN'T BELIEVE YOU BETRAYED US! WHY?

MONEY, WHAT ELSE?

WE COULD NOT HAVE CAPTURED THE OMNI-VIEWER WITHOUT YOUR HELP, NACK. YOU GAVE US THE ACCESS CODES ENABLING US TO BREAK INTO HIS SYSTEMS.

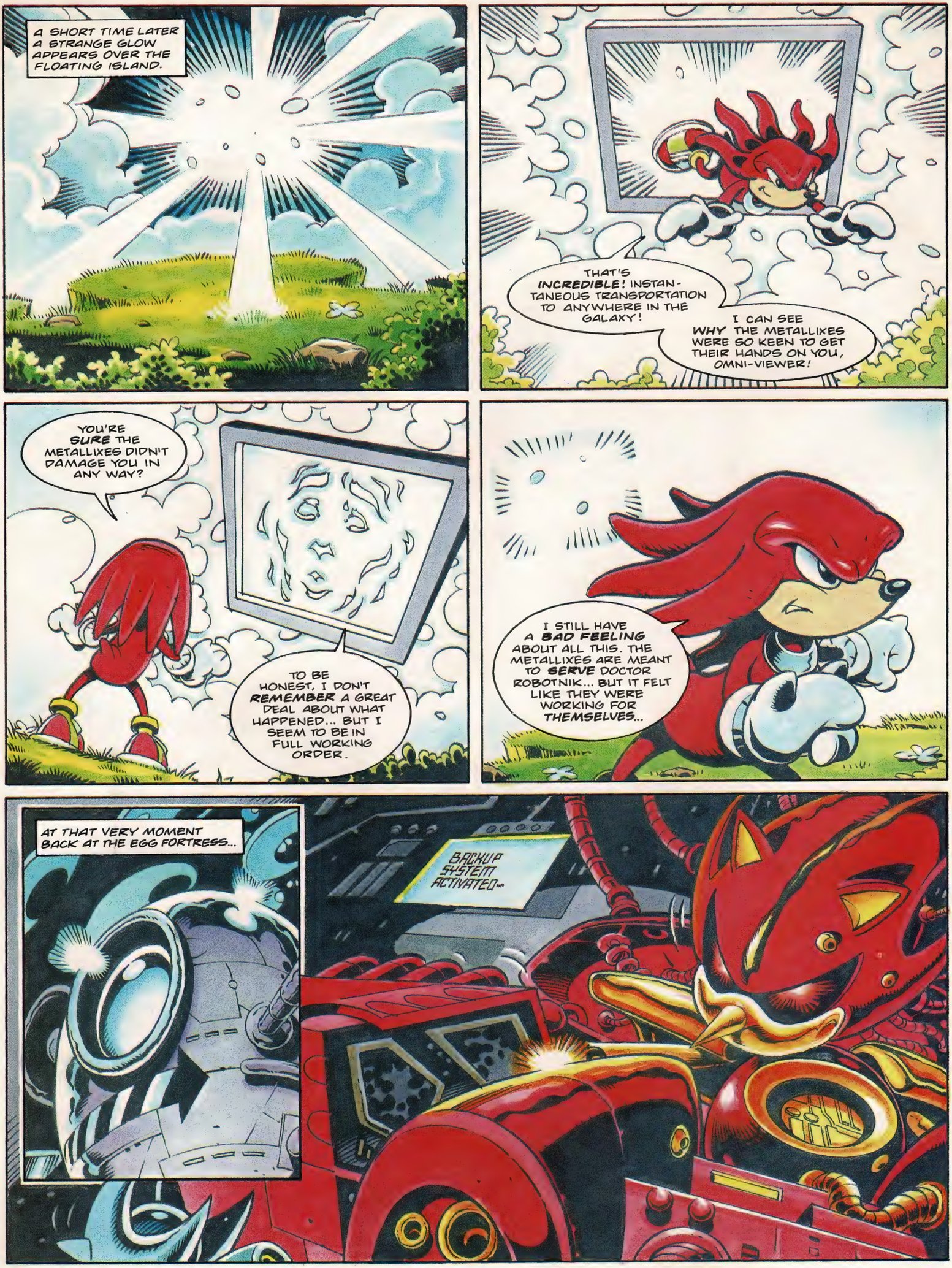
ALSO YOU TRICKED YOUR COMPANIONS INTO WALKING INTO A TRAP.

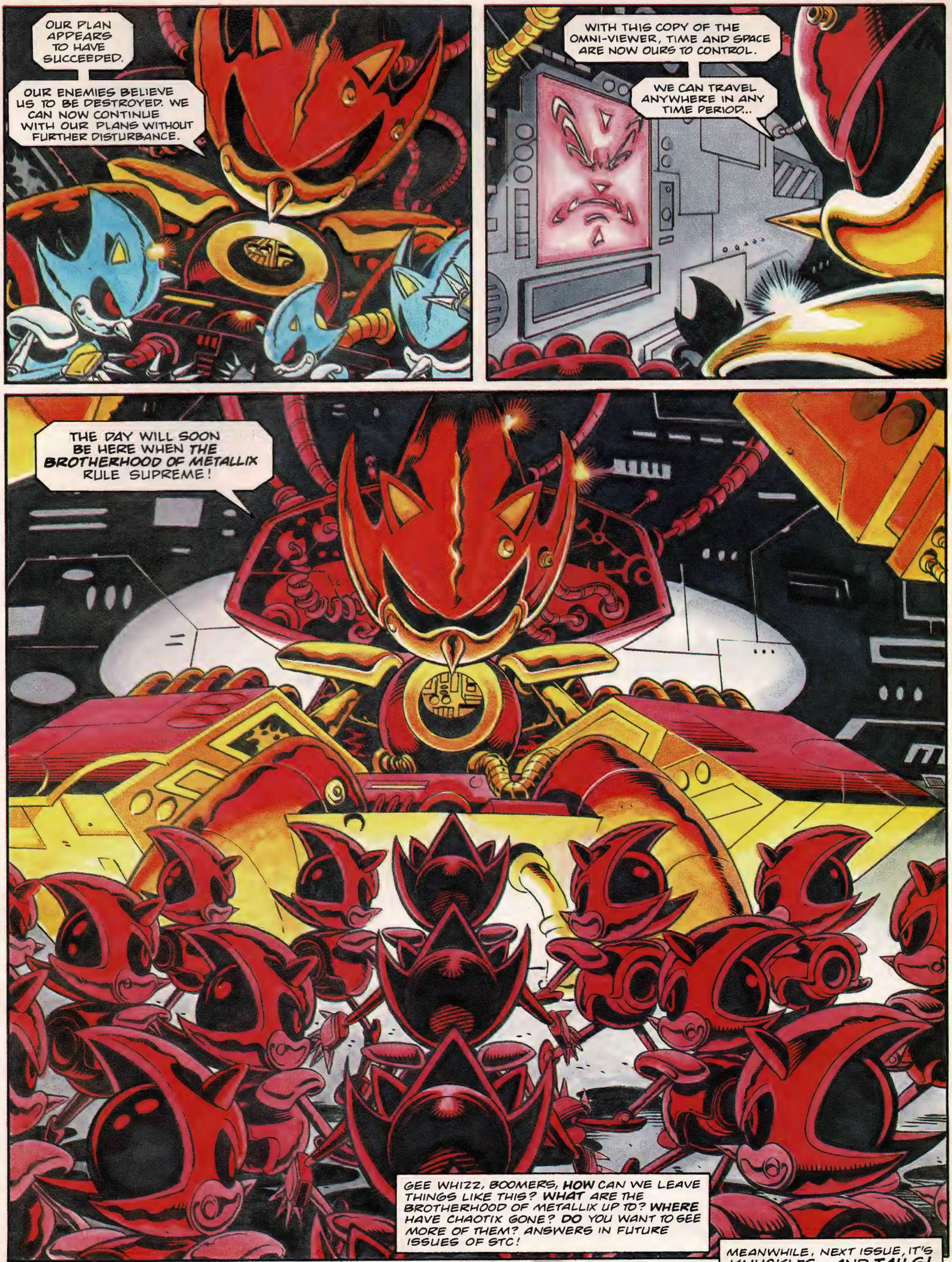
NOW, HOWEVER, YOU ARE OF NO FURTHER USE TO US.

DESTROY THEM ALL.

I WAS AFRAID YOU METAL-HEADED CREEPS WERE GOING TO TRY SOMETHING LIKE THIS!
I JUST NEED A SECOND WHILE THIS DISRUPTER ENLARGES TO ITS FULL SIZE. AND THEN WE'LL JUST SEE WHO DESTROYS WHOM!
AAAAGH!
ZZAK!
TARGET ELIMINATED.
I DON'T KNOW WHAT THIS THING IS BUT THE METALLIXES DON'T SEEM TO LIKE THE LOOK OF IT!
NOW IF I CAN ONLY FIGURE OUT HOW IT WORKS BEFORE ONE OF THESE BADNIKS ZAPS ME!
AH! I THINK I'VE GOT IT!
TAK.
TAK!
TAK.
TAK.

ALERT. ALERT. ALL SYSTEMS... SHUTTING... DOWN...
AMAZING! THAT ONE DEVICE HAS TOTALLED THEM ALL!
YEAH! NACK WASN'T TAKING ANY CHANCES, VECTOR... HEY, HE WAS HIT! ESPIO, IS HE..?
HE'S GOING TO BE OKAY. HE DIDN'T TAKE THE FULL FORCE OF THAT BEAM!
OKAY, I'VE DOWN-LOADED THE OMNI-VIEWER FROM THEIR SYSTEM.
YOU ALL RIGHT, PAL?
THERE'S SOME DAMAGE TO MY SYSTEM DIRECTORY ... BUT, YES, I SEEM TO BE FULLY OPERATIONAL!
RIGHT, LET'S GET THE HECK OUT OF HERE!
RIGHTY-DIDDLY-DO! IT CAN'T BE SOON ENOUGH FOR ME!


A SHORT TIME LATER A STRANGE GLOW APPEARS OVER THE FLOATING ISLAND.
THAT'S INCREDIBLE! INSTANTANEOUS TRANSPORTATION TO ANYWHERE IN THE GALAXY!
I CAN SEE WHY THE METALLIXES WERE SO KEEN TO GET THEIR HANDS ON YOU, OMNI-VIEWER!
YOU'RE SURE THE METALLIXES DIDN'T DAMAGE YOU IN ANY WAY?
TO BE HONEST, I DON'T REMEMBER A GREAT DEAL ABOUT WHAT HAPPENED... BUT I SEEM TO BE IN FULL WORKING ORDER.
I STILL HAVE A BAD FEELING ABOUT ALL THIS. THE METALLIXES ARE MEANT TO SERVE DOCTOR ROBOTNIK... BUT IT FELT LIKE THEY WERE WORKING FOR THEMSELVES...
AT THAT VERY MOMENT BACK AT THE EGG FORTRESS...
BACKUP SYSTEM ACTIVATED...


OUR PLAN APPEARS TO HAVE SUCCEEDED.
OUR ENEMIES BELIEVE US TO BE DESTROYED. WE CAN NOW CONTINUE WITH OUR PLANS WITHOUT FURTHER DISTURBANCE.
WITH THIS COPY OF THE OMNI-VIEWER, TIME AND SPACE ARE NOW OURS TO CONTROL.
WE CAN TRAVEL ANYWHERE IN ANY TIME PERIOD..
THE DAY WILL SOON BE HERE WHEN THE BROTHERHOOD OF METALLIX RULE SUPREME!
GEE WHIZZ, BOOMERS, HOW CAN WE LEAVE THINGS LIKE THIS? WHAT ARE THE BROTHERHOOD OF METALLIX UP TO? WHERE HAVE CHAOTIX GONE? DO YOU WANT TO SEE MORE OF THEM? ANSWERS IN FUTURE ISSUES OF STC!
MEANWHILE, NEXT ISSUE, IT'S KNUCKLES... AND TAILS!

Q ZONE

Q IS FOR QUESTION.
Q IS FOR QUERY.
Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

FIFA '95

MD MEGA DRIVE

SPECIAL Part 1

Chart topping football game, **FIFA '95** has proved a real winner with *STC* Boomers. In this three-part special, David Gibbon supplies handy tips and advice on getting through the toughest of matches.

SELECTING YOUR FORMATION

Putting your team into the right formation is an all important tactic before you even attempt to kick a ball. So get your team fighting fit and ready to score against the best in the Premiership.

3-5-2

A risky option as this selection will leave you with a very weak defence. Despite giving your team a powerful attack force, enabing you to run through the midfield, it can leave you exposed to long balls from the opposition. With a limited defence, that can only result in a goal ending up in the back of YOUR net! An option that should only be used when the opposing team have a terrible attack.

4-4-2

The most widely used formation available. Teams from Manchester United to good old Sunderland (the best team in the world, of course!) frequently choose 4-4-2 which has a number of distinct advantages. It gives you safety in defence, two wingers and two strikers up front to help score any on-coming long balls. Definitely a good all-rounder which can be used for most average to above average sides. Especially useful for a side that has a good overall game and who like to pass the ball more than using the long ball tactic.

4-2-4

Used for long ball play when your team has a good defence, good attack, but a poor midfield. This option

players. The Sweeper option fills your defence with players who will try and sweep the ball forward by taking it off the opposing attack, passing it to a winger and releasing it to one of your strikers.

TOP TIP

Remember that Simulation reproduces the effects of tired legs on all of the players and in doing so their shooting and passing ability is impaired. Action does the exact opposite of Simulation and players stay 100% fit throughout each game. Choose the one that suits you, but keep in mind that either option will not only effect your players, but your opponents as well!

means spending most of your time kicking the ball up to your strikers and hoping for a lucky break. Can be a very useful formation, but is advisable only when you have a weak midfield.

4-3-3

Another very popular formation with Premiership teams. This system has a safe defence, a good midfield and a very good attack. If you've got three quality strikers in your team then this is the formation for you. Play the ball down the wings and play a 1-2 with your strikers to try and score a goal. Similar to using 4-4-2 with the added advantage of an extra striker (if you have one available, that is!).

SWEEPER

A system often used by professional sides, but is only advisable when you've got a weak defence with slow

NEXT ISSUE: FIFA '95 PART 2.

SCORE A BULLSEYE!

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AND AIM TO BEAT THE FORTNIGHTLY RUSH!

Original artwork: CARL FLINT

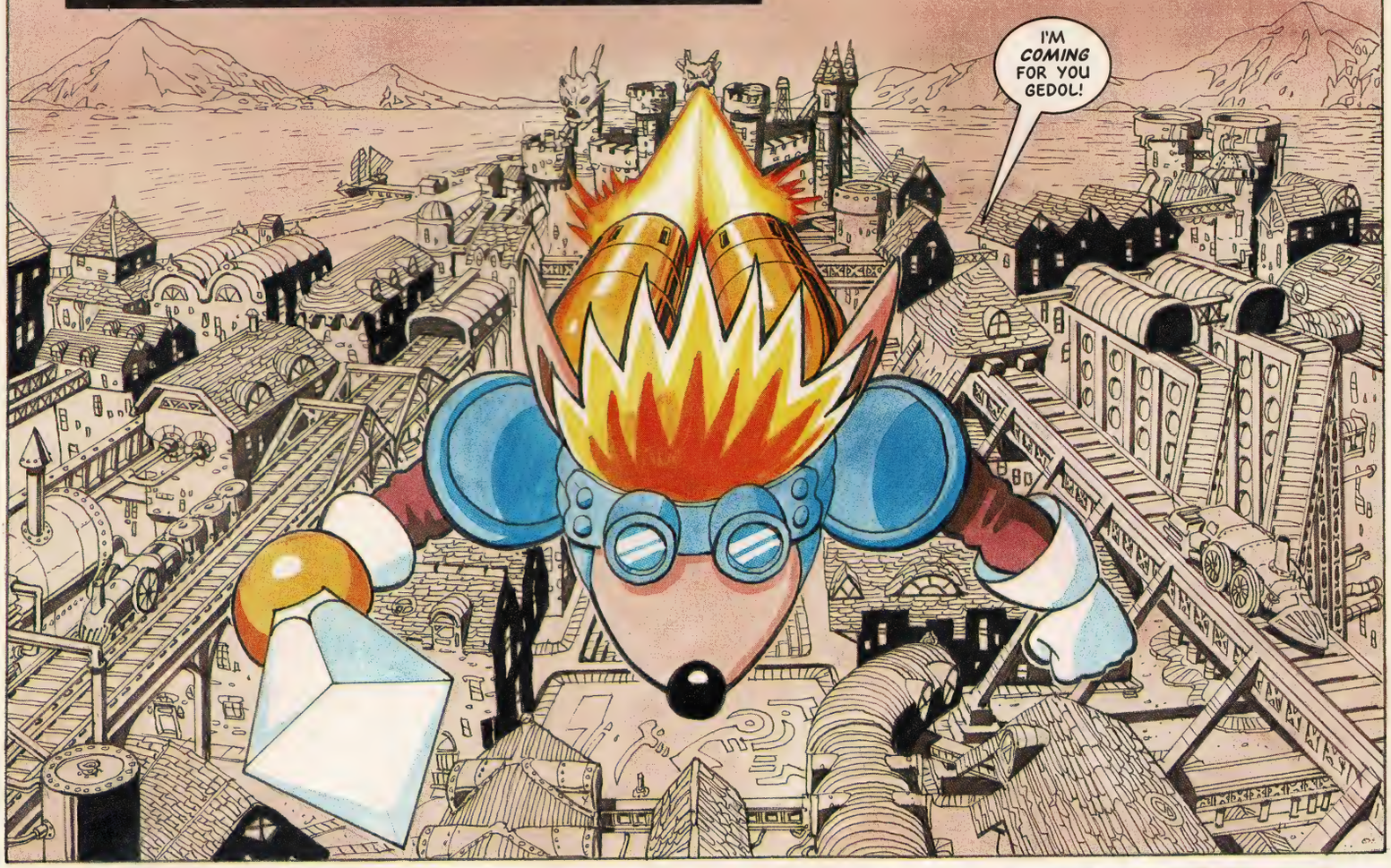
KONAMI

SPARKSTER™

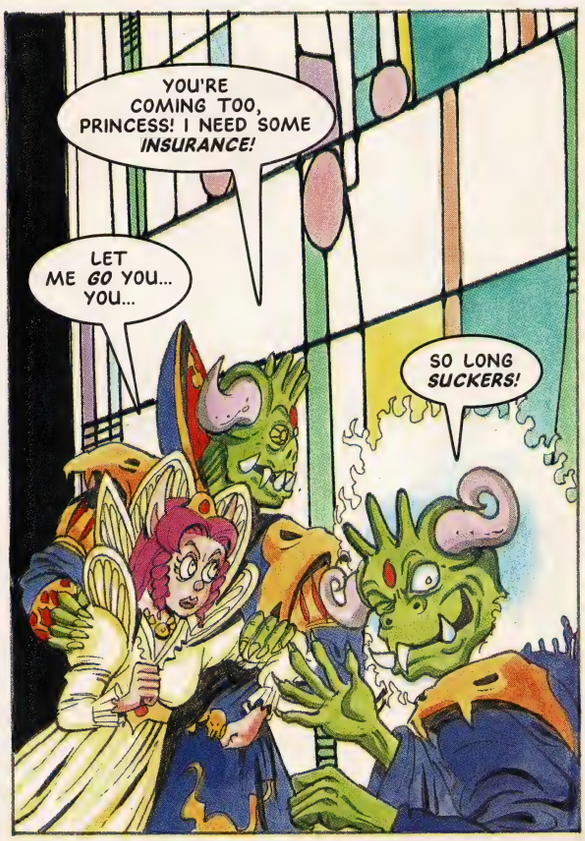
Script: NIGEL KITCHING Art: KEITH PAGE Lettering: STEVE POTTER

LAST OF THE ROCKET KNIGHTS! Part 6

SPARKSTER HAS DESTROYED THE SOURCE OF THE EVIL ENCHANTMENT WHICH KING GEDOL HAD BEEN USING TO CONTROL THE PEOPLE OF ELHORN.



MEANWHILE IN THE CATHEDRAL OF ZEBULOS THE CONGREGATION BEGIN TO REALISE THAT THEY HAVE BEEN UNDER GEDOL'S CONTROL!
I... I WAS GOING TO *MARRY* KING GEDOL? I CAN'T *BELIEVE* IT!



SMAAAAASH!
LOOK! HE'S GOT PRINCESS SHELLY!
YECHH... MORE OF THEM! NOW WHERE ARE WE GOING TO GO, SON?
THE ONLY WAY LEFT... UP!
WHADDUYA MEAN 'UP'? I CAN'T CLIMB UP THERE! COME BACK YOU WORTHLESS...
ER... PLEASE DON'T HURT ME! I... I'M JUST A POOR OLD WOMAN! HE FORCED ME TO DO IT ALL!

LOOKS LIKE EVERYONE IS FREE FROM GEDOL'S SPELL AND THEY'RE *REAL* MAD!
CAN'T SAY I BLAME THEM!
WHERE'S GEDOL?
UP THERE... *LOOK!*
PRINCESS SHELLY!
I WANT A ROCKET PACK AND A GUARANTEE OF SAFE PASSAGE! AND *QUICKLY* IF YOU WANT YOUR PRINCESS BACK IN ONE PIECE!
NO! I'M NOT GOING TO BE USED AS A HOSTAGE!
YAAAA!
SKITCH!

AAAAAAA!
SHELLY, NO!
STAY AWAY FROM ME, YOU MONSTER!
DON'T BE STUPID PRINCESS, I'M GOING TO SAVE YOU!
TAKE MY HAND... THE FALL IS CERTAIN DEATH!
SO THOSE ARE THE CHOICES ARE THEY? IN THAT CASE I THINK I'D RATHER DIE!
PRINCESS DON'T...
THE LITTLE FOOL...
THAT'S NO WAY TO SPEAK TO ROYALTY, GEDOL!
IT'S OVER, YOU SCUM!
NO!
NOOOO!

GEDOL, YOU *FOOL!* DID YOU EXPECT ME TO JUST STAY STILL?
GAAAAAAAAAH!
SPARKSTER?
THERE'S NOTHING I CAN DO PRINCESS, GEDOL'S TOO HEAVY FOR ME TO CATCH! BESIDES, I'VE GOT YOU.
HE FELL IN THE RIVER... HE MIGHT HAVE *SURVIVED!*
WE'LL HAVE TO LEAVE IT! MY ROCKET PACK FUEL'S RUNNING LOW, I'D BETTER GET YOU BACK ON THE GROUND!
WHATEVER BECAME OF HIM GEDOL IS BEATEN, THIS IS THE *END!*
NOT THE END SPARKSTER! GEDOL HAS HURT MY KINGDOM, THERE IS A GREAT DEAL NEEDS TO BE PUT RIGHT!
THIS IS ONLY THE BEGINNING!
THE END
WANT TO SEE MORE OF SPARKSTER? GET WRITING!

SPEED LINES

EITHER POST YOUR MAIL TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

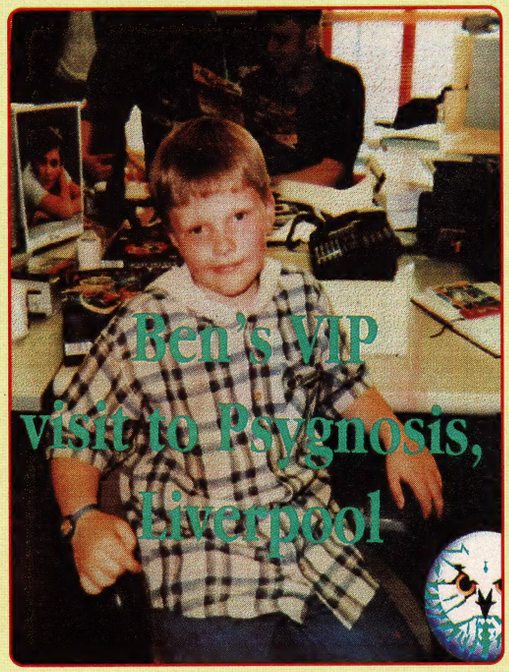
FUN IN THE 'POOL!

Dear *STC*,

I won the Sony Psygnosis/Flink competition where my dad and I spent a fantastic VIP day in Liverpool. We were treated to a tour round the offices learning how computer games are made. I was given a huge bag of games, t-shirts, posters and CD's. They even took a photo of me, scanned it into the computer and added the graphics *(see right)*. Thanks everyone!

Ben Tucker, Reading, Berks.
Sonic Stationery Winner.

Well Ben, as the old song goes: Sony, Sony. So good to me ...



TELLING TAILS

Dear *STC*,

Would you ever consider a Tails origin story, explaining to us Boomers how he got his two tails?

Michael Freer, Fitzwilliam, W Yorks.
Sonic Stationery Winner.

Lend me your ears (or should it be eyes) Michael ... Tails comes from the Nameless Zone, which he left to seek his fortune in the Emerald Hill Zone; where he met Sonic (see *STC* 27). The two-tailed mystery will be revealed in a future issue of STC ... Meanwhile, Tails teams up with Knuckles for the start of something b-i-g, next issue. Don't miss it!

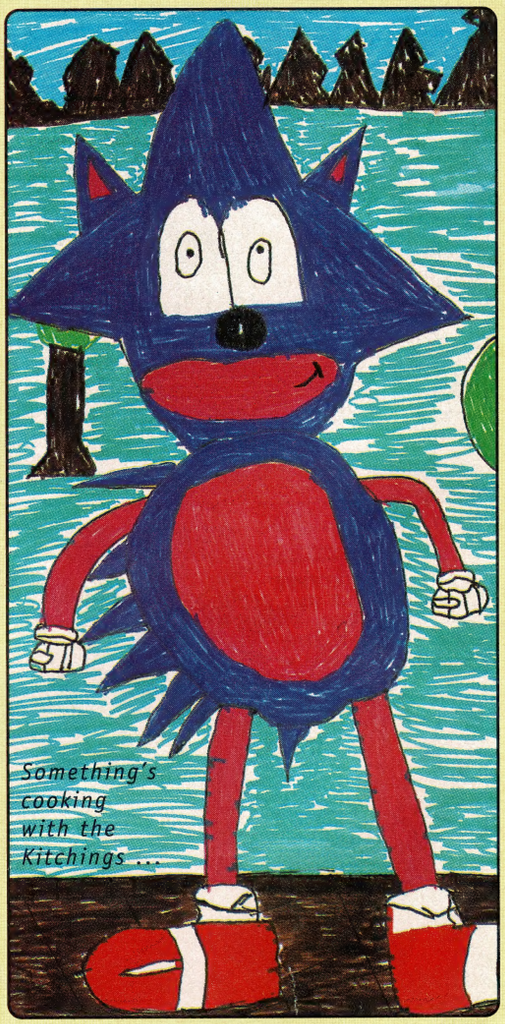
IN THE SWIM!

Dear *STC*,

When is Ecco the Dolphin going to return? The last series ended with the words "Swim with Ecco again in *STC* soon!" Surely a year and a bit is a long enough wait.

J. Coleman, Bramley, Surrey.
Sonic Stationery Winner.

Dig out your cossie J.C., Ecco returns in STC 60 for a brand new series.



Something's cooking with the Kitchings ...

Paul Kitching, Yarm, Cleveland.
MD owner.
Sonic Stationery Winner.

Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal) address if you want to win a prize!

Everything printed in *Speedlines* wins one of these **Highgrove Stationery** sets, comprising of a **Sonic Organiser and Tin** (with three pencils). Boomers will find this an essential accessory to organising those important events in life.

Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please ask for **Helen Waller** on **0171 344 6400.**

The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.

NEXT ISSUE...

FREE *STC* TRANSFERS!

DOUBLE-PAGE
B.A.R.F.
PIN-UP!

DOUBLE SONIC -

BROTHERHOOD OF METALLIX!

THE SEVEN BADNIKS!

DOUBLE ACT -

KNUCKLES & TAILS TEAM UP IN

THE REVENGE OF TROGG!

STC 59 - IT'S WICKED!

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DATA STRIP

I'VE BEEN READING *STC* SINCE ...

ISSUE ☐

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.....

BAND/SINGER IS .....

.....

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....

.....

.....

..... AS A COMIC STRIP IN *STC*.

THIS ISSUE'S MEGA HITS!

1ST CHOICE .....

2ND CHOICE .....

3RD CHOICE .....

YOUR RATING FOR ISSUE 58

☐ %

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